

CSC 4300 : Computer Graphics

Hardware and software in computer graphics; graphics programming language; input/output device handling; modeling in 3D space; development of interactive software.

Credits 3.0

Prerequisites

CSC 1052 :D- and MAT 2400

Prerequisite Courses

CSC 1052

MAT 2400

Last Offered

Fall 2025, Fall 2023, Fall 2021, Fall 2019